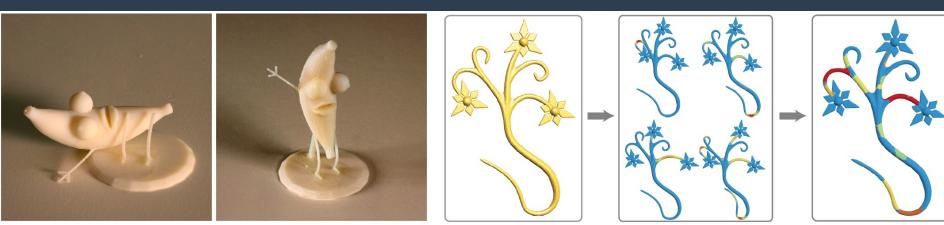
Example-Based Subspace Stress Analysis for Interactive Shape Design

IEEE TVCG 2016

Xiang Chen Changxi Zheng Kun Zhou Zhejiang University and Columbia University



Stress Analysis

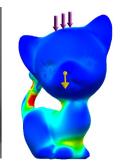


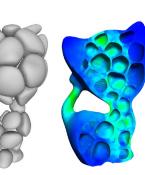
[Stava et al. 2012]

[Zhou et al. 2013]







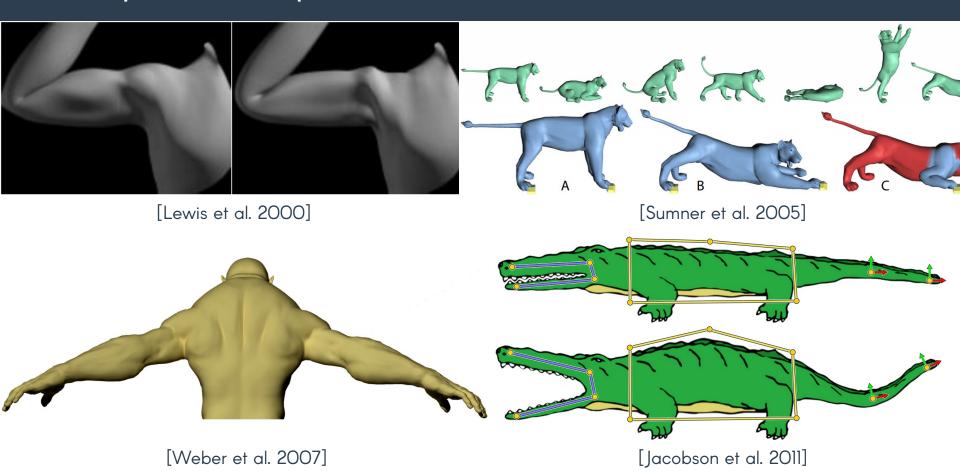




[Wang et al. 2013]

[Lu et al. 2014]

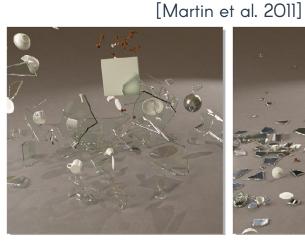
Subspace Shape Deformation



Subspace Dynamic Simulation



[Xu et al. 2015]



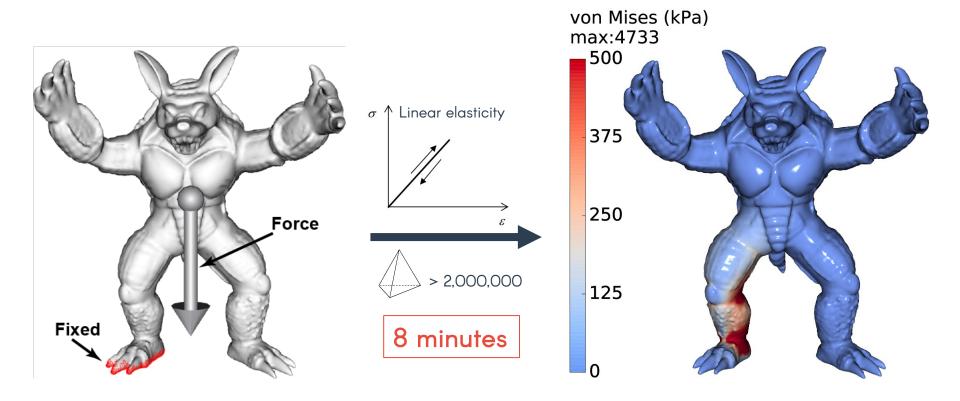




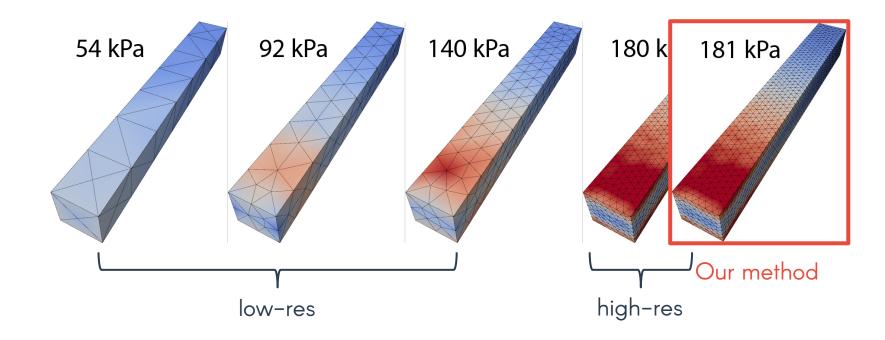
[Chai et al. 2014]

[Zheng et al. 2010]

Background Concepts



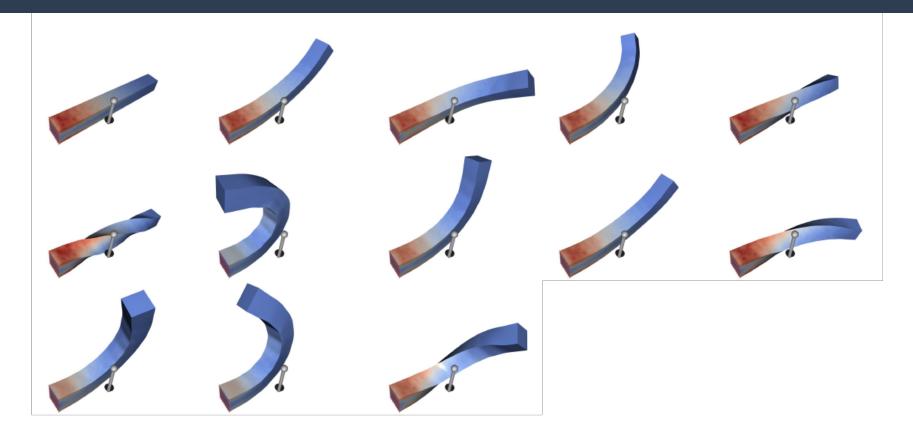
Low resolution mesh



Rest shapes correlated

Two phase strategy

Subspace Precomputation Runtime Estimation



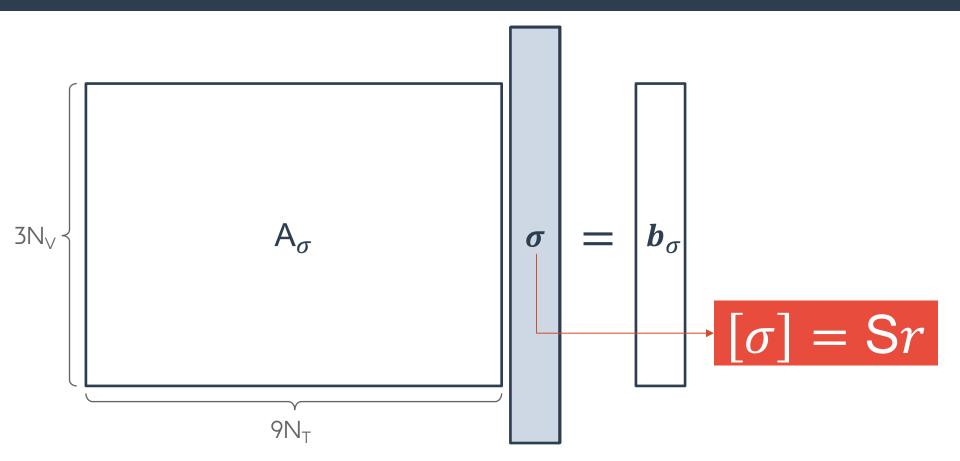
	123045. 2297714	*
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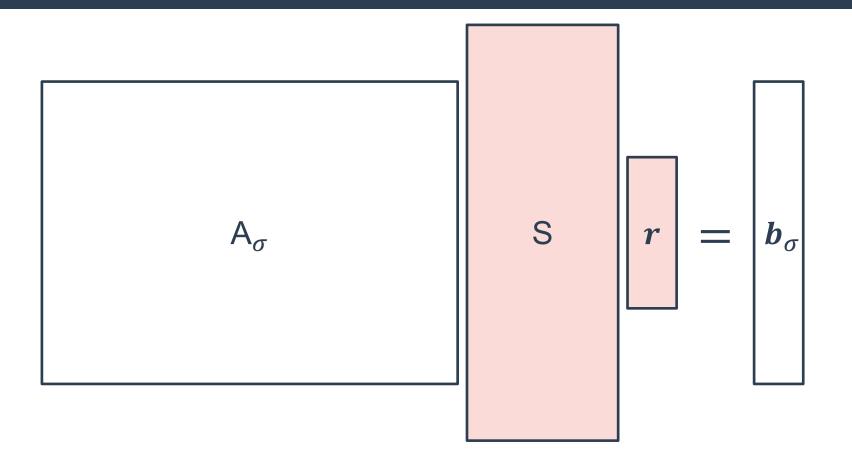


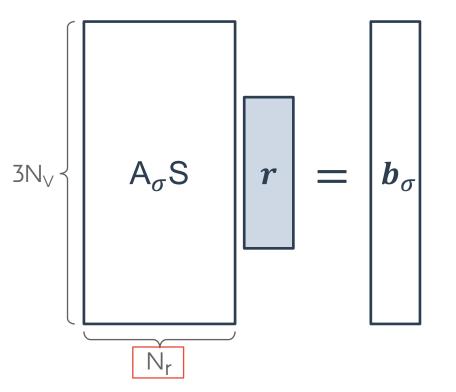
Subspace Precomputation Runtime Estimation

Standard FEM discretizes the displacement, $m{u}$ Instead, discretizing the weak form w.r.t. stress, $m{\sigma}$

$\mathsf{A}_{\sigma}[\boldsymbol{\sigma}] = \boldsymbol{b}_{\sigma}$

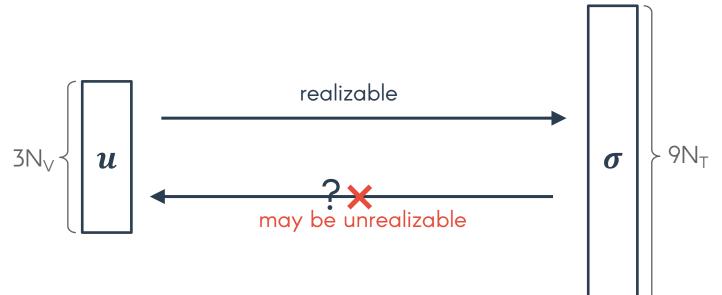




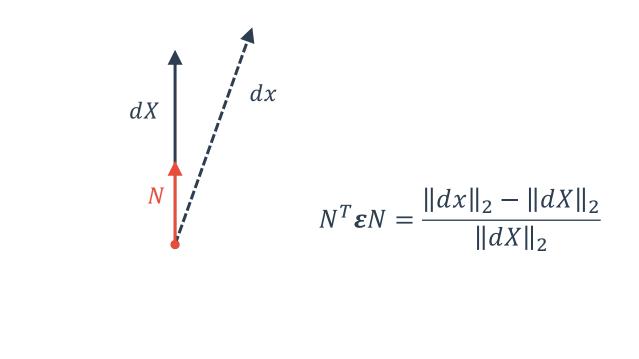


Small-scale least-squares problem

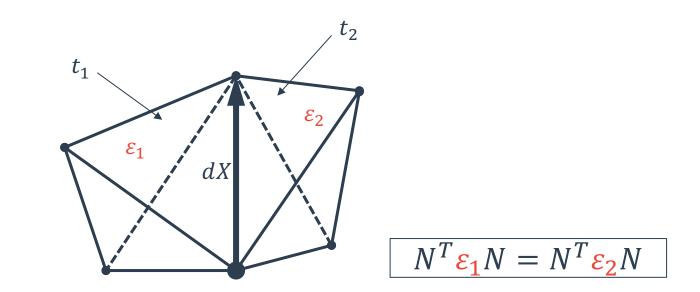
Physically realizable stress?



Regularization



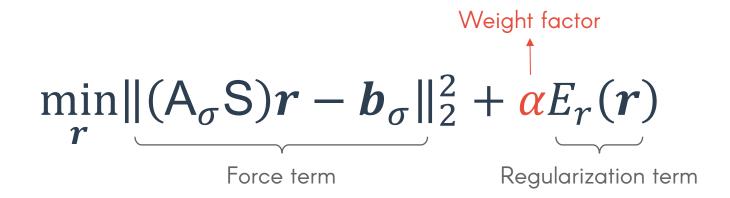
Regularization



Quadratic minimization

$\min_{\boldsymbol{r}} \| (\mathbf{A}_{\sigma} \mathbf{S}) \boldsymbol{r} - \boldsymbol{b}_{\sigma} \|_{2}^{2} + \alpha E_{r}(\boldsymbol{r})$

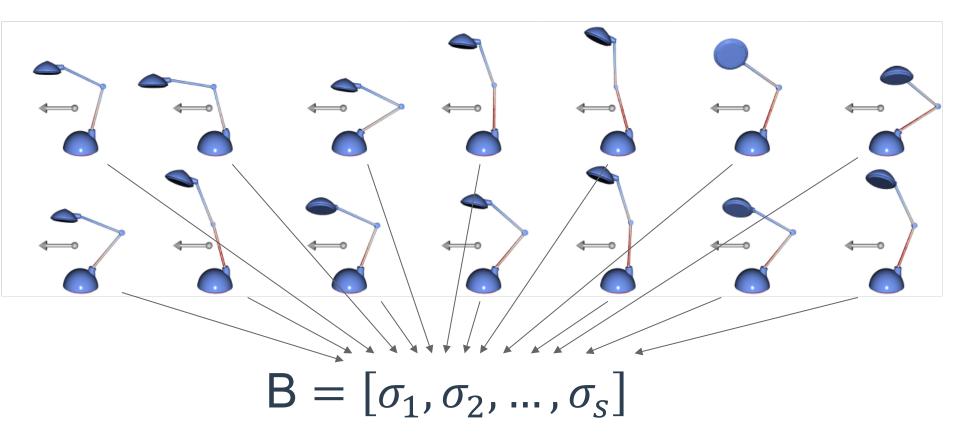
Quadratic minimization

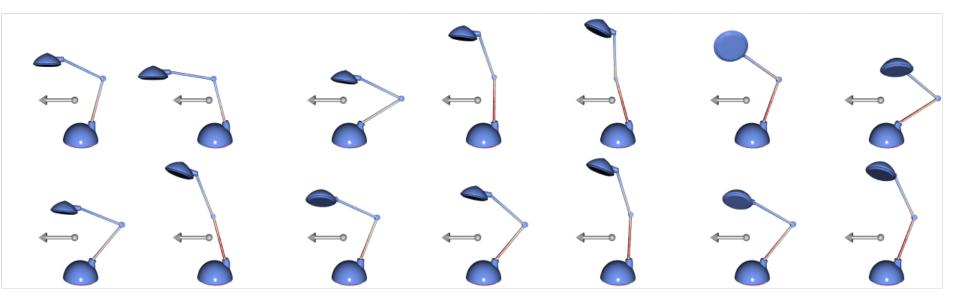


Subspace Precomputation

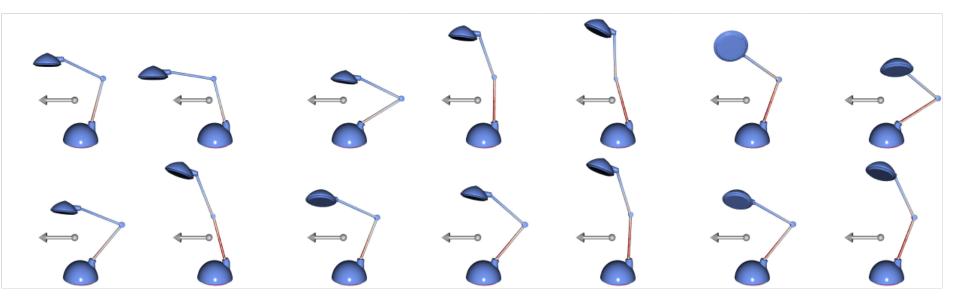
Runtime Estimation

How to compute? $[\sigma] = \mathbf{Sr}$

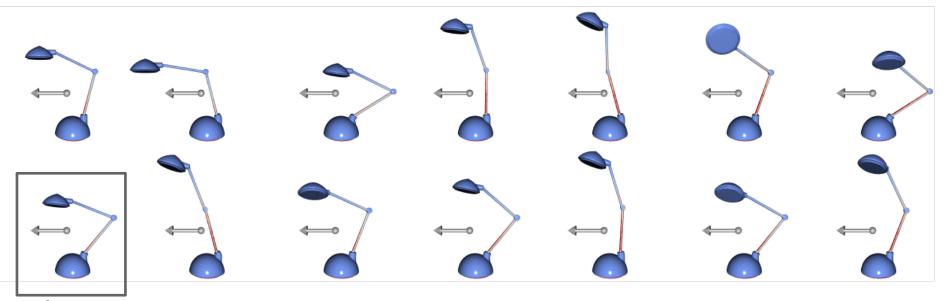




S = PCA(B)

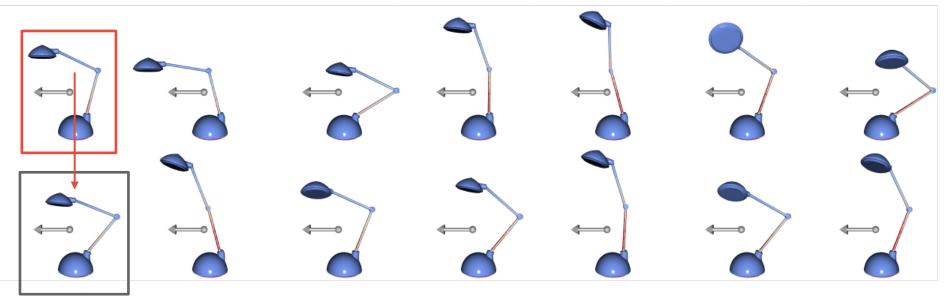






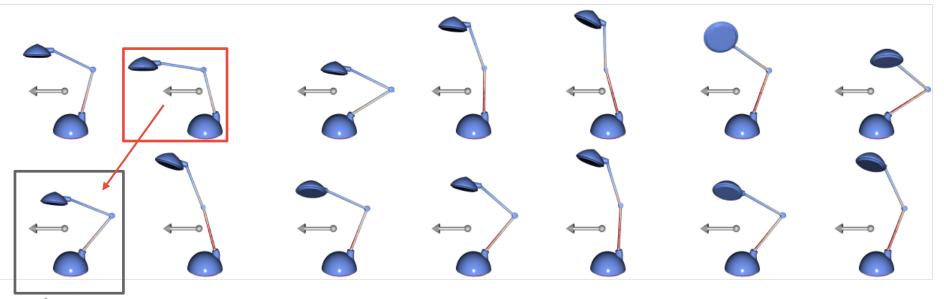
reference

 $S = PCA([\sigma_1, \sigma_2, \dots, \sigma_s])$



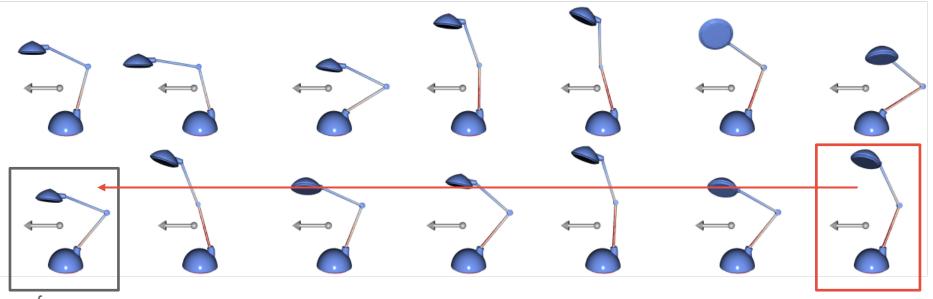
reference

 $S = PCA([pb(\sigma_1), \sigma_2, \dots, \sigma_s])$



reference

 $S = PCA([pb(\sigma_1), pb(\sigma_2), \dots, \sigma_s])$



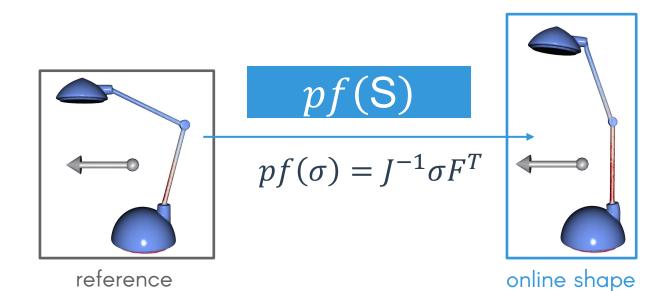
reference

 $S = PCA([pb(\sigma_1), pb(\sigma_2), \dots, pb(\sigma_s)])$

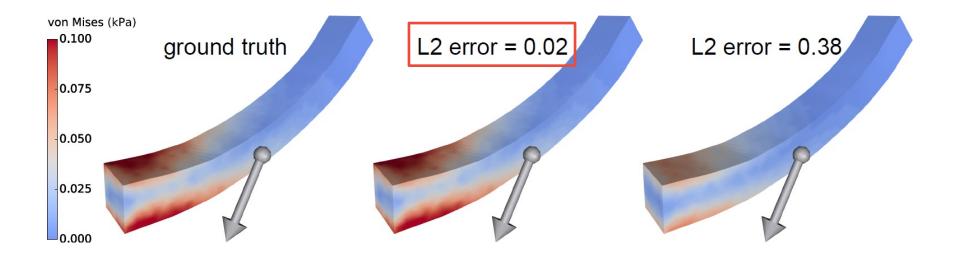
Stress tensor pull-back (inspired from the first PK tensor)

$pb(\sigma) = J\sigma F^{-T}$

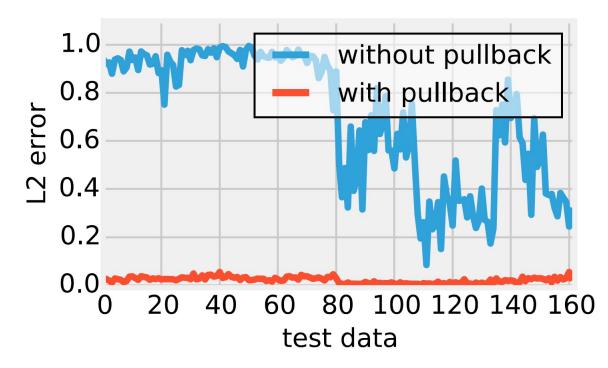
Stress tensor push-forward



Efficacy of pull-back and push-forward



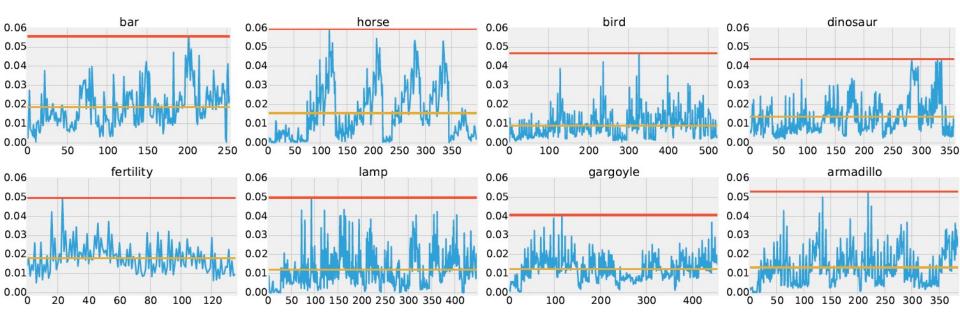
Efficacy of pull-back and push-forward



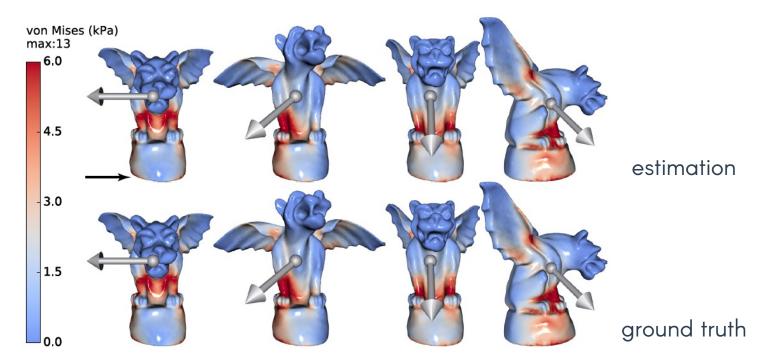
Training and test data: 8 groups

Model	#Vertices	#Elements	#Order	#DoFs	#Train	#Test
bar	3,452	15,602	linear	10,356	39	254
horse	8,253	34,019	quadratic	167,034	21	399
bird	10,876	43,299	quadratic	216,072	27	525
dinosaur	14,029	57,830	linear	42,087	33	359
fertility	17,492	82,271	quadratic	377,667	18	136
lamp	20,428	94,184	linear	61,284	42	448
gargoyle	30,455	145,076	linear	91,365	33	457
armadillo	118,595	591,547	linear	355,785	33	387

Accuracy – L_2 errors: max < 6%, average < 2%



Accuracy – visualization



Accuracy – visualization



Efficiency

Model	Estimation Timings (sec)				
model	Full	Est (SU)	SpEst (SU)		
bar	1.9	0.36 (5×)	0.026 (73×)		
horse	12.4	0.89 (14×)	0.071 (175×)		
bird	16.6	$1.17(14 \times)$	0.083 (200×)		
dinosaur	3.8	0.65 (6×)	0.042 (90×)		
fertility	22.6	1.73 (13×)	0.165 (137×)		
lamp	3.9	2.34 (2×)	0.158 (25×)		
gargoyle	6.7	2.23 (3×)	0.153 (44×)		
armadillo	27.9	11.04 (3×)	0.419 (67×)		

Conclusion and Future Work

Example-based subspace stress analysis method

Accurate stress estimation

Efficient runtime

Predefined boundary conditions

Valid design scope

Valuable comments from anonymous reviewers

Open source libraries libigl, Vega FEM

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